

ASA Mites Rules 2013

For 2013 Season only

1. GAME TIMES

1.1 Practice from 6:30-7pm **Game** from 7-8pm (till end of June)
Game from 7pm-8:30 (July/Aug)

1.2 Innings played, games shall be set to time allocated. if the home team is ahead, unless called due to foul weather in which case the game will be considered completed if a minimum of 3 complete innings have been played. If the game is called in the middle of an inning, the score will be recorded as of the last completed inning.

2. EQUIPMENT Uniforms

2.1 Uniforms consist of team shirt, pants, and cap issued by Alderwood Softball Association for all league games. Players not in proper uniform are not allowed to play. Coaches will make sure that all players are wearing proper uniforms. Players losing any part of their issued uniform must arrange with their coach to purchase a replacement from Alderwood Softball Association.

2.2 Jerseys shall be individually numbered and **worn tucked-in.**

2.3 It is also mandatory that each player wear a protective cup/Jill strap during games and practices.

2.4 Balls used for games shall be a **10"** softball provided by an ASA umpire. The game ball will belong to the Home team after the game

3. Field & Positions

3.1 Players shall be rotated positions every inning

3.2 If a player leaves the game due to injury or any reason, they will be scratched off the order without penalty. Game will resume with next player on batting order. The excused player may not return to play once removed from batting order

3.3 Coaches shall remain within the dugout or within the coaches' areas at 1st and 3rd bases when at bat. When fielding a coach(s) may be on the field to help players, (until the first game in July)

3.4 Players shall be "sat-out" in rotation, so that no player shall sit out more than one inning until all players have sat out once. The coach must report sit-outs due to misconduct to the Scorekeepers. (Penalty upon review is possible forfeiture of game).

4. Outs and Runs scored

4.1 A batter is out after 5 pitches.

4.2 Only 2 pitches by a player followed by 3 pitches by a coach if required

4.3 Innings played **will be over after 3 outs or 3 runs scored** whichever comes first.

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4.4 There shall be no lead offs. Base runners shall not leave a base until the ball has left the pitcher's hand. *Penalty for lead-off-the base runner is out and the ball is dead.*

4.5 Overthrows to first that leave the playing fields will result in an extra base being awarded to the runner

5. Pitching

5.1 Any player on the team is entitled to pitch and during the course of the season all players should have pitched in a game.

5.2 A pitcher must have both feet touching the pitcher's mound before pitching the ball.

5.3 Illegal pitches will be called and a "ball" is awarded to the batter.

5.4 If a pitcher hits the batter, a base will be awarded to the batter

6. Base setup

6.1 Coaches will set and remove bases

6.2 Distance between adjacent bases is **45 feet**

6.3 The front line of the pitcher's plate (rubber) to the outside corner of home plate shall be the distance **30 feet**. Coaches may be closer when pitching to help the batter hit the ball.

These rules will be in effect as of June 10,2013 – Oct 1, 2013